



USA Hockey InLine



2009-11 PLAYING RULE CHANGES SUMMARY

RULE	TITLE	DESCRIPTION
109 (b)	Player Bench	Requires that players who are injured and cannot participate in the game, but wish to sit on the players' bench wear at least the team jersey and if under 18 years of age, a helmet and facemask.
203 (d)	Players in Uniform	Clarifies when a designated goalkeeper becomes incapacitated that no time will be given for a team to dress a player as an alternate goalkeeper.
203 (e)	Players in Uniform	Leagues are allowed to let players play up any number of age divisions, however recommends that a player not play up more than one age division or that a player under 18 years of age not play up into the adult age divisions.
307 (a)	Uniforms	Clarifies that only State, Regional and National Championships that are held indoors require the uniform to cover all protective equipment.
404 (c)	Misconduct Penalties	Adds that all Game Misconduct penalties now carry an additional one game suspension for the next regularly scheduled game of that team.
604 (a – d)	Body-Checking and Boarding	Changes penalty options for Body-Checking and Boarding to a minor or major penalty. A major plus a game misconduct penalty is assessed for an injury caused by Body-Checking or Boarding.
606 (a, c & d)	Charging	Changes penalty options for Charging to a minor or major penalty. A major plus a game misconduct penalty is assessed for an injury caused by Charging.
607 (a & c)	Cross-Checking	Changes penalty options for Cross-Checking to a minor or major penalty. A major plus a game misconduct penalty is assessed for an injury caused by Cross-Checking.
616 (f)	Handling Puck with Hands	Clarifies that for a hand pass to be legal it must start and end in the defending zone.
617 (a - c)	High Sticks	Changes penalty options for High Sticking to a minor or major penalty. A major plus a game misconduct penalty is assessed for an injury caused by High Sticking.
619 (a & b)	Hooking	Changes penalty options for Hooking to a minor or major penalty. A major plus a game misconduct penalty is assessed for an injury caused by Hooking.
621 (d)	Interference	Clarifies that for a referee to stop play for a "player in the crease" the offending team must have a scoring opportunity in the opinion of the referee.
633 (a & b)	Slashing	Changes penalty options for Slashing to a minor or major penalty. A major plus a game misconduct penalty is assessed for an injury caused by Slashing.
639 (a & b)	Tripping	Changes penalty options for Tripping to a minor or major penalty. A major plus a game misconduct penalty is assessed for an injury caused by Tripping.
Glossary	Double Minor Penalty	Adds the definition of a double minor penalty to clarify that it is treated at two separate minor penalties.