



# Chicago Metropolitan High School Hockey League

## 2007 - 2008 Playing Rules & Regulations

- H. Any coach knowingly playing a suspended and/or ineligible player will receive an automatic expulsion from the League for the balance of the Regular and Playoff season.
- I. Twenty (20) players may be suited for a game. Rosters will be up to a maximum of thirty (30) players and will include the player's name, jersey number, address, phone number and year in school.
- J. Initial rosters are due to the Division Supervisors/Registrars prior to the first League game of a team. Players may be added to the roster up to and including October 15, but no name may be deleted from the roster once it appears.
- K. All coaches and/or managers must electronically submit a completed Officiating Evaluation Form to Officiating Services on the on-ice officials performance for all League games. The Officials Evaluation Form must be electronically submitted to Officiating Services within three (3) days of the day the game was played or a fine (*the amount to be determined by each Division*) will be assessed to the offending team not submitting the form.
- L. Any team wishing to change Metro Divisions, must apply, in writing, to the President of Chicago Metro prior to April 30th of the year proceeding the requested change.

### IV. League Responsibilities

- A. The Metro Supervisor of Officials will supply officials for all League games in all Divisions. Officials will be required to wear a name plate on their sweater for all League and Playoff games.
- B. An Official Game Report Form for all League and Playoff games will be forwarded to the proper Officials Supervisor within 24 hours after conclusion of a game where an incident occurs. Failure of any official to furnish the League with an Official Game Report shall result in termination of that Official's services for the remainder of the regular and playoff season upon review by the Metro Board of Directors.
- C. The League will furnish the following:
  - a. One (1) trophy for each of the Division first place clubs in the League standings.
  - b. One (1) traveling trophy for the playoff winner to keep for a period of One (1) year.
  - c. One (1) trophy for the playoff winner to keep.
  - d. One (1) trophy for the playoff runner-up to keep.
- D. All clubs who qualify must participate in a playoff tournament at the conclusion of the regular season League play. At the end of the regular season, each Division should host separate divisional playoff tournaments for all its teams, both Varsity and Junior Varsity. The format of the playoffs is to follow the historical precedence of dividing all the teams in the Division at each level into two brackets based on how the teams finished in regular season play, with the top teams playing in the Scholastic Cup and the lower half playing in the Founder's Cup. If there are an odd number of teams, the extra team is to play in the upper half. Tie-breaker rules should be established prior to the start of the season by each Division.

Chicago Metro will host Metro playoffs consisting of a single elimination tournament with Varsity and Junior Varsity brackets for the Scholastic Cup (*teams that finished in 1<sup>st</sup> and 2<sup>nd</sup> place in each Division's Scholastic Cup playoffs*) and Founder's Cup (*teams that finished in 1<sup>st</sup> and 2<sup>nd</sup> place in each Division's Founder's Cup playoffs*).

If a Division does not feel it has an adequate number of teams to divide them into two brackets for divisional playoffs, they must notify the members of the Chicago Metro Board by December 1<sup>st</sup> of the current season. The Division can then determine which teams advance to the Chicago Metro playoffs based on either hosting a single bracket playoff or on using the results of regular season play. In either case, the top two teams in the bottom half will play in the Founder's Cup.

- E. The Metro Board of Directors will consist of one representative from each Division and four (4) officers who shall comprise the Executive Board, a president, vice -president, treasurer and secretary. The Directors and Officers shall each be entitled to one (1) vote in all League matters except the President who shall be entitled to vote only in the case of a tie. The Board of Directors shall be responsible for any rule changes, player suspensions, game protests, complaints on officials, and all other matters concerning the guidance and maintenance of the League. The Board of Directors shall interpret and determine all League rules and render decisions and/or directives as necessary. Supervision of coaches is up to the sole discretion of each Division's Board of Directors.
- F. The League will purchase for each Club, excess team medical insurance to cover each player on the roster, if such insurance is not covered by USA Hockey. The League may purchase additional insurance for each Club depending on USA Hockey AHAI coverage and registration requirements. The league will also purchase Directors and Officers Liability Insurance for the Metro Board of Directors only.
- G. Each Club is responsible to register its team(s) with USA Hockey and AHAI and fulfill all of the required registration procedures according to the By-Laws, Rules and Regulations of USA Hockey and AHAI.
- H. No Club or Division may enact rules that contradict or attempt to supersede rules applying League wide.
  - I. The League will adhere as closely as possible to the Illinois High School Association eligibility rules, except to the rules referring to coaching (*a hockey coach need not be a faculty member of the school for the team he/she is coaching*).
- J. The Metro Board of Directors shall furnish each club:
  - a. Playing Rules for each player, coach and manager.
  - b. Schedules for each team.
  - c. Listing of the Board of Directors and Division Supervisors.
  - d. Participation Forms (*Hold Harmless, Doctor's Authorization and Hospital Release*).
  - e. Three (3) League Roster Forms for each team.
  - f. Medical Forms (*as required*).
- K. The Metro League will assist each club in obtaining the following:
  - a. USA Hockey/AHAI roster forms for each team.
  - b. USA Hockey Rule Book, USA Hockey Guide Book, AHAI Guidebook and Insurance Forms (*as required by USA Hockey/AHAI*).
  - c. Any training manuals, films, coaching seminars, etc. provided by USA Hockey/AHAI.

### I. Playing Rules - Suspensions

This year, the Metro League will use the USA Hockey Rule Book almost exclusively. Fighting, Misconducts and Game Misconduct suspensions will be the same as the USA Hockey Rule Book with the following exception:

Any player who receives a penalty for fighting will be suspended for the balance of that game plus the next three (3) regularly scheduled games of that team.

The Division Boards will have the responsibility of dealing with repeat offenders and are expected to be as severe as USA Hockey and AHAI rules.

All USA Hockey, AHAI and League Rules will be strictly enforced without exception. (*All suspensions apply to both regular season and Playoff Metro League games*). All suspensions given in a Metro game must be served in the next Metro Game. If there is another practice or tournament game before the suspension has been served in the amount of Metro Games required under the suspension, these additional games would require that player/coach to serve the required USA Hockey/AHAI suspensions.

- A. A fight off the ice not under the jurisdiction of the officials may be reported in writing to the Chairman of the Rules & Ethics Committee or the League President. This includes any lobby or parking lot disturbances. Any such incidents will be reviewed by the appropriate Division Board, subject to review by the Metro Board of Directors at its discretion.
- B. A player receiving five (5) penalties of any duration during a game shall be automatically suspended for one game. A player who accumulates five (5) penalties in a game a second time, will be assessed an automatic two (2) game suspension in addition to the balance of the game in which the penalties occur. A third five (5) penalty game by the same player in the same season will cause automatic suspension from the Metro League for the balance of both the regular and playoff season. These suspensions are in addition to any suspensions accumulated under the regular USA Hockey/AHAI Playing Rules.
- C. If a team receives fifteen (15) penalties in a game, the Head Coach of that team shall be suspended for the next League game of that team. If the infraction occurs a second time during the same season (*including playoffs*) the Head Coach shall be suspended for the next two (2) League games of that team. If the same infraction occurs a third time during the same season, the Head Coach shall be suspended until a hearing before the Division's Board of Directors.

- D. Permanent suspension of a player from the League will be effected if it is determined that he/she has maliciously and/or intentionally damaged any property or parts thereof of any facility.
- E. Each Division may impose more severe penalties than imposed by the Metro League.

## II. Game Rules - Minor Officials

- A. There will be no in-game warm-up for goalies for any reason (*including injury*). Spare goalies are to be warmed up during the pre-game skate.
- B. The ice will be resurfaced every two (2) periods (*Varsity only*). Players coming onto the ice after an ice resurfacing after the 1st and 2nd period shall go directly to the bench with the exception of the starting lineup for that period. There shall be no gathering of players at their goals or at the bench area. Officials and announcers will warn the teams to go to their benches. If any team or player refuses when told to proceed to the bench by the Referee, a minor penalty shall be assessed for delay of game.
- C. Each club shall have one MATCHING set of numbered jerseys and one MATCHING set of numbered alternate jerseys or practice pullovers each with appropriate patches and nameplates as determined by each Division.

**Effective with the 2007-2008 season each club shall have two MATCHING sets of numbered and one MATCHING set of numbered alternate jerseys or pullovers each with appropriate patches and nameplates as determined by each Division.**

**One set of MATCHING jerseys shall be in the school colors, or colors selected by the club, the other set shall be predominately white.**

- D. All Metro Games will be three fourteen (14) minute stop-time periods. Ice shall be resurfaced a minimum of every two periods (*Varsity only*). Time-outs are at the discretion of each Division. Any time-out allowed by a Division shall not exceed thirty (30) seconds and shall be limited to one (1) per game for each team.
- E. Should a team accumulate a five (5) goal lead at the end of the second period, or at any time during the third period, the resumption of play at the center ice face-off spot shall commence running time **for the duration** of that game regardless of any further goals scored by any team. Penalty times shall be the same as for stop time. This Rule shall not apply during Playoff Games. (**There are NO EXCEPTIONS**).
- F. Should a team (*a minimum of six players*) fail to show for a League game or an interdivisional game scheduled by Metro at the scheduled time, they shall replay the game at their expense as outlined in number 2 below due to the Metro rule stating there are no forfeits — all games must be played.
1. No team shall be permitted to forfeit a game for any reason other than as a result of "AN ACT OF GOD" (*i.e. Weather*). Forfeit carries a \$500.00 fine that must be paid to the Metro Treasurer before that team will be allowed to play the next Metro game.
  2. A make-up game must be played by mutual agreement of the teams involved and the respective Division's Executive Board of Directors. The forfeiting team pays a Metro fine, and is responsible for providing the ice slot and the cost of the referees from Officiating Services. (*Any team that fails to appear or cancels a scheduled game less than 72 hours before*

*the scheduled game shall be subject to a fine of \$500.00 and all costs incurred to the team which was to host the cancelled game. The team who cancelled will be responsible for all costs incurred even if the cancellation is within the appropriate time frame if the hosting team can not cancel the ice and/or the officials. This rule applies to those teams who are members of the CMHSHL. The metro Division to which the cancelling team is a member is responsible to collect all fines and costs incurred as a result of a cancelled game and shall remit payment to the affected Division. In addition, each Division may impose additional rules and fines specific to their Division.*

- G. At the start of the game after the five (5) minute warm-up, teams will have up to one (1) minute for the teams to have their players at the face-off circle for the puck to be dropped. After one (1) minute has elapsed the puck will be dropped, even if all of the players are not on the line.
1. When ice is resurfaced and the teams return to the ice they will immediately go to their bench and the starting line-up shall go to center ice for the face-off. Teams will have up to thirty (30) seconds to line up. After thirty (30) seconds has elapsed, the puck will be dropped.
  2. There will be a two (2) minute rest in between periods where there is no ice re-surfacing. At the end of the two (2) minutes the Official will blow the whistle and the teams will have up to thirty (30) seconds to line up for the face-off. After that time has elapsed the puck will be dropped.

At each stoppage of play, the official that will be dropping the puck shall mark the location of the ensuing face-off.

The Referee in the Three Official system or the Referee marking the face-off location in the Two Official System is responsible to be aware of the change of players for both teams.

The Referee will give the Visiting Team eight (8) to ten (10) seconds of time to make their line change, after which the Referee will raise his/her hand above their head to signify the Home team may now make a change immediately. The Home team is allowed five (5) to eight (8) seconds of time to make their changes after which the Referee will lower his/her hand to signify that no further changes are allowed.

When the Referee signifies that the line-change procedure is complete the Linesman or the Official dropping the puck will blow the whistle to signify that the puck will be dropped in five (5) seconds. The puck will be dropped sooner if both teams are ready or if no player changes were made.

The responsibility rests with each team to make sure player changes are made without delay. The goals of this rule are to resume play quickly and eliminate unnecessary conversation with the officials.

Linesman or Referees will be instructed to drop the puck to resume play even if both centers are not set and ready. If players are "off-side" when the puck is dropped, play shall be stopped, the team that is off-side will have its center removed, and no changes of players will be permitted. If the same team that has caused the off-side causes another stoppage due to players not lining up correctly, a minor penalty shall be assessed against the offending team.

- H. In addition to the players, only the coach, assistant coach, or manager fulfilling the positions of coach, manager or trainer are permitted on the bench in accordance with USA

Hockey/AHA! Rules. There are only a total of four (4) non-playing individuals permitted on the bench during any Metro League/Playoff game. The head coach is responsible for all personnel on the bench.

- I. Each team shall furnish personnel as required by the Division to be scorekeeper and/or work the clock and as security personnel. **Effective with the 2007-2008 season all security jackets shall be yellow in color.**
- J. The first named team on the schedule will be the home team and work the scoresheet (*if required*). Home team will wear white/light colored jerseys.
- K. The second named team on the schedule will be the visiting team and work the clock (*if required*). The visiting team will wear dark colored jerseys.
- L. Each team will provide to the scorekeeper prior to each game, two (2) new pro pucks.
- M. Only one (1) person from each club will be permitted in the scorebox during League Games and it is strongly recommended that each team have at least one (1) representative in the scorebox during all games.

## III. Team Responsibilities

- A. Each club (*coach, manager, team representative, trainers, players and club officials*) shall be cooperative in the administration of the League, shall obey all League Rules and Directives from the Board of Directors, or be subject to disciplinary action.
- B. Each club shall have one vote in all Division matters unless otherwise provided for in the Division's Rules & By-Laws.
- C. Each club must file with the League (*in the hands of the Division Supervisor/Registrar before a player may participate in any game*):
  - a. A completed Participation Form, for each player that includes Hold Harmless, Doctor's Authorization and Hospital Release.
  - b. A team roster on the Metro Roster Form or equivalent.
- D. A fine of \$50.00 will be assessed against any club that is not represented (*by an adult from that club*) at a League meeting. A fine of \$100.00 will be assessed against any club which is late with a regularly scheduled League payment. The fines will be deducted from any end of season disbursement to the club and the fine will remain in the League treasury for League use.
- E. Effective with the 2004-2005 hockey season there will be no movement of players between Varsity and Junior Varsity teams after the Division's regular Metro season, including Division playoffs, has ended. In order for a player to be eligible to play for a team in the Metro Scholastic and Founder's Cup playoffs, the player must have played sixty per cent (60%) of the regular Metro season games for the team the player will play for in the Metro playoffs.
- F. Players must be full-time students within the first eight (8) semesters of the schools for which they are playing. Players must fulfill this requirement at the time they are placed on a team's roster.
- G. Any club playing and/or dressing an ineligible player will forfeit each game in which the ineligible player played or dressed. The game will be recorded in the League's standing as a loss and the offending team's goals and assists will be deleted from the standings.